

RESOLUTION NO. 2016-05

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF MARATHON, FLORIDA ESTABLISHING LEGISLATIVE PRIORITIES FOR FISCAL YEAR 2015/16; AND PROVIDING FOR AN EFFECTIVE DATE

WHEREAS, the City Council annually commits to a list of legislative priorities for the state and federal legislative sessions; and

WHEREAS, this directorial listing of priorities was created to gain a clearer direction for Council, staff and residents and measurable progress and fiscal accountability; and

WHEREAS, it is appropriate for the City Council to adopt a legislative priority list to make best use of time, enhance communication and allow the City to maximize the effectiveness of the City's lobbying efforts; and

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF MARATHON, FLORIDA, THAT:

Section 1. The above recitals are true and correct and incorporated herein.

Section 2. The City of Marathon priorities are hereby adopted and are attached as Exhibit A.

Section 3. This resolution shall take effect immediately upon its adoption.

PASSED AND APPROVED BY THE CITY COUNCIL OF THE CITY OF MARATHON, FLORIDA, THIS 12th DAY OF JANUARY, 2016.

THE CITY OF MARATHON, FLORIDA



Mayor Mark Senmartin

AYES: Bartus, Coldiron, Zieg, Senmartin
NOES: None
ABSENT: Kelly
ABSTAIN: None

ATTEST:



Diane Clavier, City Clerk

**APPROVED AS TO FORM AND LEGAL SUFFICIENCY FOR THE USE
AND RELIANCE OF THE CITY OF MARATHON, FLORIDA ONLY:**



David Migut, City Attorney

EXHIBIT A

FY 2015/16 Legislative Priorities

- Stewardship Bill
 - Inclusive of Mayfield funding
- FKWQIP (federal) – WRDA appropriations
- Land Acquisition funding (State Constitutional Amendment 1)
- DEO Rule Making – 3 lot purchase / 1 transient residential unit (TRU)
- Insurance (Wind & Flood)
- RESTORE Act activity
- Restoration of Local jurisdiction for Vacation Rental licensing
- Assistance in the continued development of options for Workforce / Affordable Housing
- Sustainability
 - Planning
 - Grant Opportunities
- Protection of Clean Vessel Act grant funding